

Wasatch Front Football League, Inc.

By-Laws, Rules, Policies, and Procedures

June 2011-Final

Mission Statement

The purpose of the Wasatch Front Football League, Inc. is to provide positive growth experiences for youth via athletic competition. Ideally, the benefits of these experiences will last far beyond the playing field. The WFFL program is a vehicle by which participants, both youth and adult, may learn lessons of life that strengthen both body and character with emphasis on developing skills such as self-discipline, teamwork, concentration, health and fitness, agility, leadership, and good sportsmanship.

1.0.0 GENERAL

1.0.1 The name of this organization shall be "Wasatch Football League, Inc." (herein after referred to as WFFL) and **shall maintain its tax exemption status under Section 501 (c) (3) of the Internal Revenue Service, as may be amended.**

1.0.2 Jurisdiction. The WFFL claims jurisdiction and sole governing body over, but not limited to, the game of amateur football for youth in the State of Utah from the City of Farmington and county of Davis northward.

1.0.3 The principal address of the WFFL shall be located in the State of Utah at such locations as determined from time to time by the Board of Directors. The current legal address is: WFFL, 863 25th Street, Ogden, UT 84401. The current mailing address is: WFFL, P.O. Box 9401, Ogden, UT 84409. All correspondence pertaining to treasury and finances should be directed to this address.

1.0.4 The registered agent of the WFFL shall be the Secretary-Treasurer.

1.0.5 The Fiscal Year of the WFFL shall begin on August 1 and end on July 31 of the following year.

1.1.0 Definition of Terms:

1.1.1 "League" is the WFFL organization in its entirety.

1.1.2 "Region" is a geographical area consisting of a group of districts (see Addendum A).

1.1.3 "District" is the geographical boundaries of an association (see Addendum B).

1.1.4 "Association" is an organization that sponsors and administers to the affairs of one or more teams within a district (see 10.0.0).

1.1.5 "Division" is a grouping of teams of the same ages and weight (see 12.0.0).

1.1.6 "Player" is a youth participant that is listed on an official team roster. NOTE: this definition is different than that found in the NFHS Football Rules Book.

2.0.0 ADMINISTRATIVE ORGANIZATION

2.1.0 The **EXECUTIVE BOARD** consists of a Past-President, President, President-Elect, Secretary-Treasurer, two Executive Advisors (Legal & Internet), a Commissioner from each Region, one Executive-Director of Officials, two Supervisors of Officials and two members of the Booster Club. The President-Elect shall each be elected in April for six-year term respectively, by the Board of Directors. The President-Elect will function in that capacity for two years, then as League

President for two years and then as Past-President for two years. The Secretary-Treasurer shall be elected in April for a four-year term by the Board of Directors. Commissioners are appointed by the Executive Board for a one-year term. All other members of this board are appointed by the President for an indefinite period (see 3.0.0).

- 2.1.1 All members of the Executive Board have voting privileges except the Past-President, Executive Advisors, Supervisors of Officials and the Booster Club representatives (see 7.2.1).
- 2.1.2 A Commissioner is the head of a region (see 3.5.0).
- 2.1.3 There are 2 Supervisors of Officials, one for Regions 1, 2, and 3 (South), one for Region 4 (North) (see 3.6.0).
- 2.1.4 League Officers are the members of the Executive Board with the exception of Booster Club members.
- 2.1.5 The Booster Club is an auxiliary organization that supports League activities and youth participant development (see 6.0.0).
- 2.2.0 The *BOARD OF DIRECTORS* consists of one Director from each Association (see 4.0.0).
- 2.2.1 A Director is the head of an association (see 5.0.0).
- 2.3.0 Committees may be appointed from time to time by the President to inform and/or advise the Executive Board on specific issues. No member of an association on probation shall be permitted to serve on any committee. *Examples* of possible committees follow.
- 2.3.1 *Oversight:* oversees the actions of all League Officers and Directors, and investigates all alleged violations committed by a league member. This committee also investigates potential league and/or association liabilities by working directly with the league Executive Advisor/Legal.
- 2.3.2 *Fundraising:* works with the Booster Club, the community and the Executive Advisor/Internet to assist in raising funds to be used for league activities.
- 2.3.3 *Academics and Awards:* assists in organizing the presentation of post-season awards in conjunction with the Mini Bowl; provides a program to honor the student-athlete in the area of academic achievement; establishes academic requirements of eligibility for the Academic All-Division program.

3.0.0 DUTIES AND RESPONSIBILITIES OF THE EXECUTIVE BOARD

3.1.0 GENERAL

- 3.1.1 Determines the over-all policies and procedures of the league.
- 3.1.2 Enacts, amends, repeals, adopts and enforces league articles of incorporation, agreements, by-laws, rules, policies and procedures (see 7.4.0).
- 3.1.3 Approves or rejects applications for association memberships, then forwards approved application to the Board of Directors for ratification.
- 3.1.4 Determines district geographical boundaries and forwards boundary dispute resolutions to the Board of Directors for ratification (see 4.4.0).
- 3.1.5 Investigates and rules on allegations of violations of League By-laws, Rules, Policies and Procedures, and assesses penalties to parties found guilty of league violations (see 8.0.0).
- 3.1.6 Reviews and rules on submitted appeals (see 8.3.1).

- 3.1.7 Approves each Director's appointment of Weight Master (see 18.0.1).
- 3.1.8 Supervises league finances.
- 3.2.0 PRESIDENT
- 3.2.1 Oversees and conducts the over-all league operations and affairs.
- 3.2.2 Presides over Executive Board meetings and directs President-Elect/Past President.
- 3.2.3 Keeps the Board of Directors informed of Executive Board actions.
- 3.2.4 Presides over Board of Directors meetings but only votes to break a tie vote (see 7.2.2).
- 3.2.5 Interprets league by-laws, rules, regulations, policy, and procedures (see 7.5.0).
- 3.2.6 Oversees the scheduling of games and designates an individual to determine the details of the playing schedule, i.e., dates, times, sites, opponents, and home teams (see 17.0.0).
- 3.2.7 Establishes annual league budget.
- 3.2.8 Organizes league-wide activities.
- 3.2.9 Appoints and oversees advisory committees from time to time (see 2.3.0).
- 3.3.0 SECRETARY-TREASURER
- 3.3.1 Maintains the current by-laws, up-dates changes, and distributes them to the Executive Board, Board of Directors, head coaches, and other interested parties.
- 3.3.2 Receives and keeps on file all team and coach registration forms submitted by the Directors (see 15.0.0).
- 3.3.3 Maintains the official League division standings and informs the Executive Advisor/Internet.
- 3.3.4 Forwards scores to the Executive Advisor/Internet by 7:00 p.m. each Sunday.
- 3.3.5 Takes minutes of Executive Board and Board of Directors meetings. These minutes shall be retained for at least one year after each meeting.
- 3.3.6 Receives, maintains, disburses and accounts for league funds and prepares an annual League financial report (see 9.1.0 & 9.2.0).
- 3.3.7 Prepares and receives League written correspondence.
- 3.3.8 Carries out assignments as directed by the President or Executive Board.
- 3.4.0 COMMISSIONER
- 3.4.1 Acts as a liaison between the Executive Board and his/her region Directors.
- 3.4.2 Conducts region meetings.
- 3.4.3 Reviews each of his/her association's team registration materials and coach certifications to ensure that they are in compliance with these by-laws (see 15.1.1).
- 3.4.4 Hears allegations of violations of these By-laws within the region and rules or forwards recommendations to the Executive Board (see 8.1.0 & 8.1.1).
- 3.4.5 Presides over and/or serves on committees as directed by the President.

- 3.4.6 Represents the Executive Board during League activities if there is no higher authority League Officer present.
- 3.4.7 Gathers region scores and forwards them to the Executive Advisor/Internet by 7:00 p.m. each Sunday.

3.5.0 **EXECUTIVE DIRECTOR & SUPERVISORS OF OFFICIALS**

- 3.5.1 One supervisor shall be responsible for officials in Regions 1, 2, and 3 (South); the other supervisor shall be responsible for Region 4 (North) (see Addendum A).
- 3.5.2 Recruits, organizes, and trains officials (see 19.0.0).
- 3.5.3 Prior to the beginning of each season, participates in/conducts all rules orientation meetings for coaches, Directors, and other interested parties.
- 3.5.4 Interprets and clarifies playing rules (especially League changes to high school rules-see 20.1.0).
- 3.5.5 Assigns an Arbiter/Evaluator to post officiating assignments and evaluate the performance of officials.
- 3.5.6 Resolves official-related problems in consultation with the Executive Board and President.
- 3.5.7 **Executive Director of Officials has voting privileges within the Executive Board.**

3.6.0 EXECUTIVE ADVISOR/INTERNET

- 3.6.1 Maintains the League official website including, but not limited to, current “By-laws, Rules, Policies and Procedures”, key dates, scores and division standings.
- 3.6.2 Manages all internet advertising and promotion of League activities.
- 3.6.3 Informs news media of scores, division standings and other League activities such as the Mini Bowl, banquets, scholarships, clinics, etc.
- 3.6.4 Carries out assignments as directed by the President.

3.7.0 EXECUTIVE ADVISOR/LEGAL

- 3.7.1 Acts as an advisor to the Executive Board on all legal matters.
- 3.7.2 Carries out assignments as directed by the President.

4.0.0 **DUTIES OF THE BOARD OF DIRECTORS**

- 4.1.0 Elects the League Past-President, President, President-Elect, and Secretary-Treasurer (see 2.0.1).
- 4.2.0 Ratifies approved amendments to this document as submitted by the Executive Board (see 7.4.0).
- 4.3.0 Ratifies Executive Board approval of new association applications for membership in the league.
- 4.4.0 Ratifies decisions by the Executive Board regarding district boundary disputes.
- 4.5.0 Requests League Officers to undertake specific actions as may be required from time to time.

5.0.0 DUTIES OF ASSOCIATION DIRECTORS

- 5.1.0 Strictly enforces League By-laws, Rules, Policies and Procedures. All association officers, coaches, teams, and players (and players' parents/guardians) are subject to disciplinary action for violations of the sections contained herein.
- 5.2.0 Presides over the operation, administration and finances of an association.
- 5.3.0 Ensures that the association is represented at Board of Director meetings (see 7.1.2 & 9.6.1).
- 5.4.0 Appoints and supervises coaches and certifies that each coach within the Association completes required training (see 11.1.5).
- 5.5.0 Appoints Weight Masters (see 18.0.1).
- 5.6.0 Acquires and maintains the proper equipment for Association teams.
- 5.7.0 Arranges for practice areas, home game fields and equipment (clock, chains, etc.).
- 5.8.0 Ensures that a physician or other person trained in emergency first-aid is present at every home game or that there is immediate access to trained emergency medical personnel.
- 5.9.0 Provides for the orderly conducting of home games with emphasis on spectator behavior.
- 5.10.0 Home field Director ensures that game officials are paid promptly (see 9.4.0).
- 5.11.0 Conducts player registration and keeps on file all documentation concerning the registration of each player (see 13.2.0).
- 5.12.0 Verifies that residency requirements of each player are adhered to and ensures that all players are eligible to participate according to the League By-laws, Rules, Policies, and Procedures (see 13.3.0).
- 5.13.0 Home field Director notifies the Executive Advisor/Internet or league Secretary-Treasurer of game scores no later than each Sunday at 7:00 p.m.
- 5.14.0 DIRECTORS SHIRTS/BADGES: Because Directors need to be readily identified at games, all Directors should wear identifying shirts or jackets. Directors' badges should also be worn.

6.0.0 BOOSTER CLUB

- 6.1.0 All WFFL Booster Club members shall meet the requirements set forth in these By-laws and by the Booster Club and shall obtain direction and approval for all activities from the Executive Board.
- 6.2.0 The purposes of the Club shall include support of League football activities, development of well-rounded youth, and assisting with financial support of League activities. The Club may fulfill these purposes by:
 - a. providing game site support of the football activities of the League such as playing field maintenance, ticket sales, parking supervision, scorekeeping, statistics and player assistance.
 - b. providing financial assistance to the League through fundraising activities, solicitation of business contributions and dues.
 - c. encouraging overall development of players through support of scholarship programs, award presentations and conducting events which will instill qualities of hard work, academic excellence, life-long physical fitness, community involvement and sportsmanship.
 - d. assisting the League with other programs consistent with the Club's purpose.

6.3.0 The Club shall hold an annual meeting during April of each year. The business of the Club shall be conducted in accordance with the Club's Articles of Incorporation and by-laws.

6.3.1 At the annual meeting, the Club officers shall conduct all business that can properly come before the members. This business shall include election of Club officers and two representatives to be non-voting members of the Executive Board.

7.0.0 ADMINISTRATIVE PROCEDURES

7.1.0 MEETINGS

7.1.1 EXECUTIVE BOARD meetings shall be held monthly as directed by the President. Special meetings may be called by any member of the Executive Board but the member who calls a special meeting shall designate the place and time for this meeting with at least six (6) days advance notice shall be given for special meetings involving the Board of Directors.

7.1.2 BOARD OF DIRECTORS meetings shall be held monthly from April through November of each year. Scheduling of these meetings, including date, time and location, shall be determined at the April meeting and posted on the official league website. Unless excused by an Executive Board member, it is mandatory that each association be represented. A fine shall be imposed on the association for each unexcused absence (see 9.6.1 & 5.3.0).

7.1.3 QUORUM: A majority of the voting board members present shall constitute a quorum for the transacting of business at any meeting of the Executive Board or Board of Directors.

7.1.4 REGION meetings may be called from time to time by a Commissioner to conduct region business.

7.2.0 VOTING

7.2.1 Each Executive Board voting member is entitled to one vote and may, in his/her absence, submit an absentee vote signed and dated prior to the meeting. A person who is an Executive Board voting member and a Director shall only have one vote when in joint session.

7.2.2 Each Director (or appointed designee) is entitled to one vote. An association on probation may lose its voting privileges for violations of these by-laws, as determined by the Executive Board. In a Board of Directors meeting, the President only votes to break a tie vote.

7.2.3 Approval of proposed actions requires a majority vote of the Board members present. For Executive Board voting an absentee ballot counts as a member present (see 7.1.3 & 7.2.1).

7.3.0 REMOVAL OF BOARD MEMBERS. Members of either board may be removed by the respective board for failure to discharge duties in a satisfactory manner or violation of these League By-laws. Removal is mandatory for missing three consecutive regular meetings unless the absence has been approved by the respective Board, prior to the meeting.

7.3.1 VACANCIES: Any vacancy occurring on the Executive Board shall be filled for the un-expired term by the remaining members of the Executive Board.

7.4.0 AMENDMENTS TO BY- LAWS. Proposed amendments to this document shall first be submitted to the Executive Board. If a proposal is approved, it shall be forwarded to the Board of Directors for ratification. No amendments for the current year shall be considered or approved after June 30.

7.5.0 INTERPRETATION OF BY-LAWS: The President, after conferring with the Executive Board, shall have the responsibility for interpretation of these By-laws, Rules, Policies and Procedures. However, any decision so made by the President may be appealed to the remainder of the Executive Board (excluding the President) for final ruling. However, the decision of the President shall be over-turned only if found to be clearly erroneous, arbitrary or capricious.

8.0.0 ALLEGATIONS, APPEALS AND PROTESTS

8.0.1 CONFLICT RESOLUTION: It is expected and normal that in athletic competition there shall be disagreements. These disagreements have the potential to escalate to conflicts. Inherent with their position, Directors and League Officers have the authority and responsibility to resolve disputes. As much as is reasonable, opposing parties are expected to view the issues from a neutral perspective. If there were to be a prime directive applied to the WFFL it would be that adult administrators are responsible for the welfare of ALL of the participants and the integrity of the program.

8.0.2 Only allegations concerning the violation of these league By-laws, Rules, Policies and Procedures shall be heard by the League. The League shall in no way be involved in matters within or between associations except when the matter concerns an alleged violation of section(s) of this document.

8.1.0 All allegations concerning the violation of these By-laws, Rules, Policies and Procedures shall be sponsored by a Director or League Officer. Parties shall first take the allegation/complaint to the appropriate head coach, then the association Director. If the allegation remains unresolved, the Director shall forward the allegation to his/her Commissioner. Parent or coach input shall be presented only by a Director or Commissioner.

8.1.1 The Commissioner shall fully investigate the matter and make a ruling or forward his/her findings and recommendations to the Executive Board (see 3.1.5).

8.2.0 ASSOCIATION VIOLATIONS

8.2.1 Alleged violations shall be submitted in writing to the appropriate association Director for resolution. If the Director feels the allegation warrants further review, the Director shall forward it to the Commissioner who shall bring it before the Executive Board for investigation and recommendations.

8.2.2 The Executive Board may hold hearings as part of their investigation of alleged violations. Such hearings shall be conducted after proper notice has been given to the association under investigation. The association shall be given an opportunity to be present at such hearing and present its' position and evidence concerning the allegations.

8.2.3 The President and/or Executive Board shall analyze and evaluate the evidence, statements, investigation results and recommendations prior to determining if a violation has occurred and the action(s) to be taken. Upon the determination by the President that a violation has occurred, the Executive Board shall find the facts specifically, determine a penalty if necessary, and serve a written copy thereof on the association director involved. The decision of the Executive Board shall be final.

8.2.4 The association shall have seven days from the receipt of such notice to resolve the violation or infraction. If the association cannot resolve the violation/infraction within seven days, the association shall request an extension from the Executive Board. The association shall promptly take all reasonable steps to resolve the violation/ infraction and notify the Executive Board in writing as to the exact steps that will be taken and the projected completion date.

8.3.0 APPEALS

8.3.1 Appeals regarding decisions of a Director, Commissioner or the League President shall be filed on a WFFL APPEAL FORM within 48 hours of the decision to the Director. If unresolved it shall be forwarded to the Commissioner, then to the Executive Board. Appeals of decisions by the President shall be submitted directly to the Executive Board (see 7.5.0). The Board's decision shall be final.

8.3.2 APPEAL FORM must be filled out completely and signed by the association Director. Appeals

must be received within 48 hours of the alleged infraction and include all applicable fees (see 9.5.2).

8.4.0 PROTESTS shall be received only with regard to violations of these By-laws. Protests involving the judgment of a game official will not be considered. All protests shall be submitted on a *WFFL GAME PROTEST FORM* along with a filing fee (see 9.5.2).

9.0.0 FINANCES, FEES AND FINES

9.1.0 Checks issued by the League shall require signatures of the President and an Executive Board member. Disbursements of more than \$1000 shall be approved by the Executive Board.

9.2.0 The League shall provide a fiscal report to the Board of Directors no later than the yearly June meeting.

9.3.0 Each Director shall be responsible for his/her association finances. The League shall in no way be responsible or held liable for any financial costs regarding any dispute that may arise involving financial matters between associations (see 13.4.2).

9.4.0 Home team associations are responsible for paying game officials for both regular and post-season play. The league has responsibility for paying officials for post-season games played at a neutral site. These payments should be made to the officials at the conclusion of the game assignments.

9.5.0 FEES.

9.5.1 Annual association fee - **\$55** per team. This fee is non-refundable (see 10.1.0).

9.5.2 Appeals of Director, Commissioner or President rulings - \$50. (see 8.3.0)

9.5.3 Lost identification badge replacement - \$10. (see 11.6.1)

9.6.0 FINES

9.6.1 Association not represented at Board of Directors meeting - \$50 (see 7.1.2)

9.6.2 Illegal recruiting - \$100 per player (see 13.6.2)

10.0.0 ASSOCIATIONS

10.1.0 LICENSE AGREEMENT: Sponsors desiring to affiliate with the League shall be subject to all provisions of this document and any future amendments thereto and must agree in writing (via License Agreement) to be bound thereby. No Association shall receive a License until all League financial obligations (e.g., fines, fees) are met. License Agreements shall be signed by the Director and be on file with the League Secretary-Treasurer prior to the first League game (see 15.0.0).

10.2.0 RESIGNATION OF ASSOCIATIONS: Any association may resign or withdraw its teams by filing a written resignation or withdrawal with the Secretary-Treasurer. Such resignation or withdrawal shall not relieve the association of the obligation to pay any fees, assessments or other charges accrued and unpaid.

10.3.0 REINSTATEMENT OF FORMER ASSOCIATIONS: Upon written request and a License Agreement signed by the Director and submitted to the Secretary-Treasurer, the Executive Board may reinstate a former association to membership upon such terms as the Executive Board may deem appropriate.

10.4.0 ACCOUNTABILITY: Each association is accountable for every association-affiliated individual and each association team. Misconduct, even if only the result of the actions of one individual or

one team, may result in the entire association being penalized. The association shall notify the Executive Board in writing of the expulsion, suspension or probation of any coach, player or parent/guardian by that association.

- 10.5.0 **COLORS:** Game jerseys shall comply with assigned association colors specified in Addendum D. The Executive Board shall approve the selection/changes of colors.

11.0.0 TEAM ORGANIZATION

- 11.0.1 Teams shall be organized by divisions (see 12.0.0).

- 11.0.2 A team shall be limited to a Head Coach, up to four assistant coaches, a statistician, and up to 35 players (see 14.0.0). A team may also have a coach-trainee and a business manager.

11.1.0 COACHES

- 11.1.1 All coaching personnel shall be of *unquestionable character* and have a profound interest in, and knowledge of, youth and the game of football. A person who is currently under disciplinary action by any football organization during the last season in which he/she coached, or who fails to disclose previous disciplinary action at the time of registration shall disqualify that person from participation in the WFFL, in any capacity, until approval is granted by the Executive Board. A full criminal background investigation (BCI) must be conducted on every coach. This BCI remains valid for as long as the coach is a member of the coaching staff. If he/she resigns, a new BCI must be conducted prior to reinstatement. It is recommended that local checks be done yearly.

- 11.1.2 No League Officer (with voting privileges) or Director shall serve on a coaching staff.

- 11.1.3 **AGE:** A head coach must be at least 21 years of age. An assistant coach must be at least 18 years of age or a high school graduate. It is strongly encouraged that at least one assistant coach be at least 21 years old (see 11.1.7). A coach-trainee shall be at least 16 years of age.

- 11.1.4 **RESIDENCY:** A coach has no residency requirements, but if his/her children are members of a team, they must meet residency requirements (see 13.3.0).

- 11.1.5 **CERTIFICATION:** All members of a coaching staff must be certified by their respective Association Director as having completed training sanctioned by the Executive Board. This certification is done on the *WFFL COACHES ROSTER*, which is submitted to the League at the time of team registration (see 5.4.0 & 15.1.0).

- 11.1.6 **FIRST AID:** In the absence of a specialized, trained person affiliated with the team in the medical area (e.g., physician, paramedic, nurse, specially trained volunteer), at least one coach should be the holder of a current Red Cross certificate in community CPR and first-aid, or its equivalent.

- 11.1.7 **ADULT LEADER:** An adult member of the coaching staff shall be present at all team practices, games and functions. No member of the coaching staff who is under 21 years of age shall transport any players to or from practices or games under any circumstances.

11.2.0 COACHES DUTIES AND RESPONSIBILITIES

- 11.2.1 Coaches are, first and foremost, teachers and shall model appropriate behavior at all times.

- 11.2.2 The head coach is in complete charge of the team whenever it is together on the practice field, playing a game, or for any team function, such as clinics or banquets.

- 11.2.3 Coaches do not make team or league policy; they carry it out. Therefore, the coaching staff shall not be interfered with, except in cases of by-laws or rules violations or other conduct deemed by higher authority to be contrary to the welfare of youth participants. The head coach has final responsibility for his/her actions, those of the team, and, during a game, the parents and spectators.

- 11.2.4 All coaches shall abide by a doctor's or medical personnel recommendations concerning injuries. Use discretion in allowing a player to re-enter a game after becoming injured. If in doubt, do not allow the child to play.
- 11.2.5 Do not permit "sweating down" tactics so that a player meets weight requirements. Any procedure that may be hazardous to the health of the players shall not be tolerated.
- 11.2.6 Refrain from "running up" the score of a lopsided game. During the second half, coaches of a team that is ahead by more than 24 points shall not attempt to add any more points to their score.
- 11.3.0 COACH CONDUCT: The following behaviors shall be adhered to at all times:
 - 11.3.1 Do not use tobacco of any kind while participating in any WFFL activity.
 - 11.3.2 Do not use profane or abusive language or gestures while participating in any WFFL activity.
 - 11.3.3 Do not criticize or demean players at any time; positive, constructive instruction should be done in private or, preferably, in the presence of the team so that all may benefit.
 - 11.3.4 Accept decisions of game officials, in an attitude of good sportsmanship.
 - 11.3.5 Do not demean officials, the opposing team, its coaches or fans, either verbally or by gesture.
- 11.4.0 STATISTICIAN: The number of plays in which a team member participates shall be recorded on a *WFFL 10-PLAY PARTICIPATION FORM* by the statistician. The statistician shall remain in the team box during the game. This form shall be turned in to the team's Director after the game.
- 11.5.0 BUSINESS MANAGER: Each team may appoint a business manager to aid the coaching staff with such matters as team transportation, publicity, fund-raising, and administrative assistance. The business manager shall not be allowed in the team box during games.
- 11.6.0 IDENTIFICATION BADGES: All certified coaches and team statisticians shall receive a photo identification badge. These badges shall contain the individual's name, title or position held, association name, and year issued. These badges identify individuals authorized on fields and in the team box during games, and shall be worn so as to be readily visible. All badges are the sole property of the League. At the end of the season, all badges should be surrendered to and retained by the association Director until the next season. Any coach or statistician ejected from a game shall immediately surrender his/her ID badge to the field director or a League Official, and must meet with the Executive Board. Failure to surrender the card to the proper authority when requested shall render the coach/statistician on probation with the possibility of suspension for the remainder of the season.
 - 11.6.1 TEMPORARY BADGES: Coaches/statisticians who have lost, forgotten or misplaced badges may obtain a temporary badge from his/her association Director. Temporary badges shall be returned at the end of the game. Lost badges must be replaced promptly (see 9.5.3).

12.0.0 PLAYER DIVISIONS AND WEIGHT REQUIREMENTS

12.1.0 Players shall be classified by divisions as follows:

DIVISION	AGE AS OF AUGUST 31 ST	MIN-MAX WEIGHT	Season Growth & UNIFORM WT. ALLOWANCE	SEASON MAX WEIGHT (includes uniform)
Jr. Mites	7-8 *9	40-85** 40- 60	7 lbs. 7 lbs.	92 67
Mitey Mites	8-9 *10	90** 65	7 lbs. 7 lbs.	97 72
Jr. Pee Wee	9-10 *11	105** 73	8 lbs. 8 lbs.	113 81
Pee Wee	10-11 *12	120** 88	8 lbs. 8 lbs.	128 96
Jr. Midget	11-12 *13	135** 100	9 lbs. 9 lbs.	144 109
Midget (**** 8 th Grader Provision)	12-13 *14	155** 120 <u>(****8th grader provision</u> <u>x-player designation)</u>	9 lbs. 9 lbs.	164 129
Bantam	13,14-15	No minimum	***Unlimited	***Unlimited

* This provision allows the “Older-But-Lighter” (OBL) player to also qualify.

** Denotes unlimited weight (X-player).

*** Denotes unlimited weight with no X-player stipulation. This provision is for Jr. High age youth who do not qualify for or have the opportunity to play on a Jr. High School team.

**** For Midget division only: This allows a team member who will be in the eighth grade during the upcoming/current season who is 14 years of age as of August 31 and who does not meet the designation of OBL may be allowed to play as an X-player and only if a Bantam Team has not been fielded in the respective Association.
Ogden School District may field teams from Mound Fort, Mount Ogden and Highland in the Midget division only.

12.1.1 The Jr. Mites division is for players with little to no previous football experience. A 7-year-old may participate as a Mighty Mite only if there is no Jr. Mites team formed and he/she meets the weight requirements. NOTE: When possible, a Mitey Mites team should be organized before a Jr. Mite team is organized. 9 yr olds must meet two conditions to play in this division. Player must have no previous football experience and must also qualify under Jr. Mite Older But Lighter guidelines.

12.1.2 Jr. Mite Division Only- A Scrimmage Kick (Punt), hereinafter referred to as a Freeze Punt, will be allowed at this age. A punt shall be declared by the offensive team, once declared, cannot be changed and no fake punt is allowed. Once the ball is put into play, only the punter on the kicking (offensive) team may move and shall punt the ball, and only the receiver on the receiving team may move. All other players on both teams shall remain still. Once the ball is comes into contact with the receiving player or after striking ground and rolling, comes to a complete stop, it is declared a dead ball, placed at that point and the receiving team shall take over possession. The receiving team cannot lose possession during this maneuver.

- 12.2.0 An X-PLAYER is a player that exceeds the maximum weight allowed but may still participate (see 20.1.0, Rules 1, 2, 7 and 9 for X-PLAYER rules, and 20.2.0 for rule interpretations). By definition, X-player rules do not apply to the Bantam division.
- 12.3.0 OLDER-BUT-LIGHTER (OBL). Players may not exceed the maximum age in each classification as of August 31 of the current year. OBL players shall meet certification weight ranges in 12.1.0. (see 20.1.0, Rules 1, 2 and 9 for OLB player rules).
- 12.4.0 Minimum weight is as important as maximum weight as far as safety is concerned; therefore, players must be in compliance with age and weight requirements in order to be certified. Directors shall certify minimum weight at time of registration or prior to the first league game.

13.0.0 FORMING OF TEAMS

13.1.0 PARTICIPATION RESTRICTIONS

- 13.1.1 Teams shall not participate in any other organized youth football programs, except for camps, clinics and tournaments as approved by the Executive Board.
- 13.1.2 Players shall not participate or practice with any another football team while on a WFFL team roster. He/she may tryout for school teams but shall be removed from the WFFL roster when placed on an official school football roster.
- 13.1.3 Any person attending 10th grade or higher is not eligible to participate as a player.
- 13.1.4 All registration documents shall be on file with the Director before any player is permitted to participate in any games or other league activities (see 13.2.2).

13.2.0 PLAYER REGISTRATION

- 13.2.1 Each association shall establish their respective period of time when players may register.
- 13.2.2 The following documents are required for each player: (1) legal birth (or church) record (a previously certified birth record of players with a copy on file will suffice for subsequent years), (2) signed parental/guardian permission to participate, (3) physical examination record signed by a physician, dated within six months of the start of the first practice, (4) proof of residency, and (5) either proof of or waiver of health insurance signed by parent/guardian. An association may require additional forms.
- 13.2.3 These documents shall be retained by the Director.

13.3.0 RESIDENCY REQUIREMENTS

- 13.3.1 A player shall participate on a team within the district in which he/she resides (see Addendum B). When new district boundaries are designated or a new association enters the league, all players residing within the new boundaries are required to participate on a team in the new district in which they are residents.
- 13.3.2 A player is eligible to participate on a team within the district in which he/she resides as of the date the player is registered and placed on an official team roster. The player's district-of-residence is the area in which the player's custodial parent or legal guardian resides or the district in which the player resides while in the custody, or under the supervision, of a Utah state agency, or while under the supervision of a private or public agency which is authorized by the state to provide child placement services. A player whose custodial parent or legal guardian does not reside in Utah is considered to be a resident of the district in which the player resides if the requirement of UTAH CODE ANN. 53a-2-202 has been satisfied and a copy of the designation of guardianship issued by the player's school district is kept with the player's registration.
- 13.3.3 For purposes of these By-laws, Rules, Policies and Procedures, residence requires two elements: (1) bodily presence at a domicile, (2) the intention of remaining at that domicile more or less

indefinitely. Moving into an area temporarily for the purpose of establishing residency does not satisfy those requirements. Unless the contrary is shown by competent evidence, the residence or domicile of a player shall be determined in accordance with the following standards: (a) the residence of a player is normally that of the player's mother or, if the mother is dead, the player's father; (b) if both parents are dead, residence is that of the duly appointed guardian; (c) if the parents are separated or divorced, except as provided in 13.3.2, a player's area of residence is the area of residence of the parent to whom custody is awarded and with whom the player resides and where the child is enrolled in school; (d) a player whose parent(s)/ guardian moves into a another district to establish permanent residence is eligible to register in that district; (e) a player properly listed on an official team roster will not become ineligible to play the remainder of the current football season merely because the parents/guardian subsequently remove their legal residence from the area unless the parents or guardian originally moved into the area as a pretext to gain residence for the player to play football for the association; and (f) If the custody of a player has been legally granted to any person or by legal foster placement agency with a resident family within a district boundary, the residency of the person to whom custody was awarded constitutes the residency of the player.

13.3.4 A player whose parents are divorced or legally separated and have joint custody at the time of registration, and live in separate districts, shall be considered to reside with the parent who resides in the same area that the child attends school.

13.3.6 If the player's residence changes during the season, the player may complete the season in the district in which he/she was eligible to register as of the date he/she is placed on an official team roster.

13.3.7 A player who inadvertently and innocently registers with an association other than the association of residence, shall be required to transfer to the association of residence in order to continue to play the remainder of the season. The association of residence shall accept the transfer and place the player on an appropriate team.

13.4.0 ONE-SEASON TRANSFERS

13.4.1 If the association in which a participant is a legal resident does not have a team in his/her division, a one-season transfer may be granted by the Executive Board; however, no association is required to accept a transfer. This transfer allows a player to play on an adjacent association team for one season only; the player shall return to his/her resident association the following season, consistent with these bylaws. A player must be legally registered in his/her resident association by the deadline date, and all forms and fees shall be on file with the resident association.

13.4.2 Transferring a player does not alleviate the transferring association of financial responsibility. Any subsidiary cost to the host (receiving) association over and above the registration fee must be compensated for by the resident association requesting the transfer. Association Directors shall determine among themselves what these costs will be prior to the transfer. These costs should be in writing and in invoice form for financial convenience between associations (see 9.3.0).

13.5.0 RESIDENCY VIOLATIONS

13.5.1 A player who knowingly registers in an association other than his/her correct one shall be banned from participating on any team in the league for the remainder of the season.

13.5.2 Regardless of whether the original registration in the wrong district was inadvertent or intentional, if a player attempts to cover up his/her true residency by falsifying the home address or by providing other false or misleading information to either the League or association, he/she shall be banned for the remainder of the season and also the season following. For purposes of the penalty set forth in this subsection, the conduct of a player's parents or legal guardian shall be attributed and chargeable to the player.

13.5.3 Any coach who knowingly recruits players who do not satisfy the residency requirement for that

coach's team, or who knowingly allows a player who does not meet the residency requirement to play or continue to play on his/her team shall, upon detection, be ineligible to coach the remainder of the current season and the following season in any capacity. If a coach has attempted to cover up the residency deception by providing false or misleading information to any association or League Official, the ban from coaching shall be extended by at least one additional year. In an extreme case, the penalty may be a lifetime ban from coaching in the league (see 13.6.2).

13.5.4 If association officers knowingly participate in concealing a residency violation, the association may be subject to sanctions as determined by the Executive Board including, but not limited to, probation or suspension and the disqualification of some or all of the association's teams from post-season play and/or league. In addition, the WFFL sanctions against any player who does not live in the district and has not satisfied the requirements of these by-laws for residency, intentionally or unintentionally, shall include forfeiture of all games in which such ineligible player was listed on a team roster.

13.5.5 Disputes regarding the residency of a player shall be resolved by the Executive Board.

13.6.0 RECRUITING

13.6.1 Enticing and encouraging the youth of our community to participate in the league football program is essential to our mission. Youth tackle football provides a safe and regulated opportunity for youth to realize athletic and character-building achievement. Recruiting efforts by all league members and associates to introduce new participants to this program is encouraged.

13.6.2 ILLEGAL RECRUITING is divisive and a serious threat to relationships between associations and the league in general. Illegal recruiting is defined as any act by an adult or juvenile so as to influence persons to register out of the appropriate district. Associations who aid and abet illegal recruitment shall be fined for each player so recruited (see 9.6.2), shall be placed on probation or suspended indefinitely, and shall be disqualified from post-season play (see 13.5.4).

14.0.0 DIVIDING OF TEAMS

14.1.0 When the total number of players registered on any one team reaches 36, that team shall be divided as hereinafter directed.

14.1.1 A member of the Executive Board shall conduct the process.

14.1.2 Each team is allowed to protect up to 6 players-the children of all coaches and statistician shall be included in that protection. A protected player who is not a coach's child must have the written approval of the parent/guardian. A coin flip shall determine who will choose first. Once the draft order has been determined, the draft selections shall take place in an ascending then descending order. (Examples: two teams: 1-2, 2-1; 1-2, 2-1; three teams: 1-2-3, 3-2-1; 1-2-3, 3-2-1; four teams: 1-2-3-4, 4-3-2-1; 1-2-3-4, 4-3-2-1)

14.1.3 The Director shall determine how many Older-But-Lighter and X-players shall be allowed on each team. These players must be divided equitably between the teams.

14.1.4 Each team shall choose from all available players for rounds one through four. All protected players shall be chosen in rounds five through ten. After the tenth round all protected players become eligible to be drafted.

14.1.5 Teams will choose one player each round. Siblings must draft together, unless otherwise approved by the parent. Siblings count as two picks and the team choosing siblings shall be skipped in the next round. Three siblings count as 3 picks, followed by skipping the next two rounds.

14.1.6 Participants registering late shall be made available to the team that should receive the next pick. The team that would receive the next pick would be the next in draft order, next because of the loss of a player, or next because of the necessity to keep the balance of Older-But-Lighter and X-

players.

14.1.7 Teams shall be divided as equally as possible, notwithstanding other provisions in these bylaws.

15.0.0 REGISTERING (DECLARING) TEAMS

15.1.0 Each association shall complete a *WFFL TEAM ROSTER FORM* and *WFFL COACHES ROSTER FORM* for each team in their district, a compliance (checklist) form signed by the Director. All information shall be printed legibly.

15.1.1 The Commissioner shall review the registration materials for compliance, sign the compliance form and forward it to the League. Registration fees shall also be submitted at this time (see 9.5.1).

15.2.0 Team roster forms shall be on file with the League Secretary at least two days before the first game.

15.2.1 Additions to the team roster must be submitted to the league Secretary or Commissioner at least five days prior to participating in league games. No players may be added to any roster after the 3rd game (practice or league) without approval of the Executive Board.

15.3.0 Any additional documentation requested by the league must be submitted by the association within 24 hours of the request or the team/player in question shall be considered ineligible to participate.

16.0.0 PRACTICE SESSIONS AND SCRIMMAGES

16.1.0 **PRIOR TO THE FIRST GAME OF THE SEASON:** Practice sessions shall begin no earlier than three weeks prior to the first game of the season (as determined by the Executive Committee). For the first five (5) days of practice (conditioning and fundamentals period), full contact of any degree shall be prohibited. All players shall fully participate during this conditioning period before they may participate in contact activities. **During the conditioning & fundamentals period, each participant shall have at least 225 minutes (5-45 min. sessions) of conditioning before they are allowed to have live contact. Even if a player joins the team after the start of the season, this requirement must be met. Football equipment such as footballs, blocking dummies, helmets, jerseys, shorts, shoes, socks etc. may be used/worn during this period.** All other football equipment-shoulder pads, football pants w/ pads, etc. are prohibited. Conditioning and fundamentals practice sessions shall not exceed 90 minutes (45 minutes of physical training/conditioning and 45 minutes of fundamentals/expanded participation). Only one practice session per day with a maximum of five (5) days per week is permitted.

16.2.0 **AFTER THE FIRST GAME:** Only one practice session is allowed per day and no more than four practices per week. Additionally, total practice time shall not exceed six (6) hours per week. No practice session shall exceed two (2) hours. Team gatherings where a coach is present (for any reason) is considered a practice session. Fewer or shorter practice sessions are allowed.

16.3.0 **CAMPS/CLINICS:** Teams may attend a camp or clinic if they so choose provided: (1) the head coach does not make it mandatory, and (2) the camp or clinic is endorsed or sponsored by the WFFL.

Note: Attending a camp or clinic will not count as a practice against regular practice days and times.

Any University Clinic night is a No-practice Day for associations as follows: Weber State functions-Regions 1, 2 and 3; Utah State functions-Region 4. Any additional WFFL-sponsored clinic or camps that are designated No-practice Days by the League will appear on the "Key Dates" distributed to the Directors and will be posted on the official web site.

16.4.0 No teams will play or scrimmage other teams which are not in the same age and weight classification. Teams who are found scrimmaging out of their weight and age classification will be subject to suspension or removal of all coaches involved.

16.5.0 SCOUTING of an opponent's practice sessions are strictly forbidden (see 22.3.0).

17.0.0 LEAGUE GAME SCHEDULES

17.1.0 Each association shall be provided a complete official schedule of league games no later than three days prior to the first league game.

17.2.0 All teams must honor their entire schedule or be subject to expulsion from the League. In the event a schedule is not honored, the Executive Board shall determine the standing of the team and/or Association.

17.3.0 SCHEDULE CHANGES shall require the approval of the President. The home team Director shall notify the opposing team Director not later than the Wednesday preceding the next Saturday game of any changes to the official schedule.

18.0.0 GAME DAY WEIGH-IN

18.0.1 Weight Masters shall be appointed by each association Director and be approved by the Executive Board. The Weight Master is a representative of the League, not the individual association.

18.1.0 PROCEDURES

18.1.1 The home field Weight Master shall conduct pre-game weigh-ins. Weigh-ins shall begin no later than thirty minutes before scheduled game time. If the Weight Master is not present, weigh-ins shall be conducted by another League Officer. No Director shall serve as Weight Master unless no other League Officer is present.

18.1.2 A zero-balance scale shall be used at all weigh-ins. Each scale must have a 25 lbs. certified weight to prove accuracy at any time of the weigh-in. A visible certification stamp from WFFL weights & measures or a NIST tractable certificate dated no earlier than April 1 of the previous season shall be attached to the scale. Calibration shall be done every two years or sooner.

18.1.3 The home team shall be weighed first. Weigh-ins may be witnessed by only one coach of each team. The Weight Master's decision is final and is not to be discussed with anyone except a League Officer.

18.1.4 Prior to weigh-in the head coach shall provide the Weight Master with a fully completed, printed *WFFL 10-PLAY PARTICIPATION FORM* signed by the Director. The Weight Master shall use this form to certify that players have met weight requirements (see 12.1.0). If the participation form is not filled out correctly (i.e., TYPED, DATED, SIGNED by the Association Director, and includes pertinent information such as birth date, weight, etc.), the opponent of that team shall be awarded eight (8) points at the start of the game. Codes and jersey numbers may be hand written.

18.1.5 Any player who fails to make weight during the **only "Official Weigh-in" 30 minutes prior to game**, shall not participate in that game. The player shall be instructed to remove shoulder pads and helmet and place them under the team's bench. The player may stay on the sidelines with the team and wear his/her jersey. Every effort shall be made not to embarrass or ostracize the player. **"Official Weigh-in" is defined as one (1) attempt at standing on the scale to make weight, while in the team order, consistent with the official WFFL 10-PLAY PARTICIPATION FORM.**

18.1.6 X and OBL players must present their helmets to the Weight Master at the time of weigh-in to verify status and visibility of X's/Z's. Players must play in the pads that they are wearing at the time of the weigh in. Players are required to weigh in with shoulder pads, football pants with all required pads, shoes and team Jersey. After making weight, a player may put on protective gear. Protective gear includes, but is not limited to, rib protectors, neck roll, cowboy collar, arm pads. Socks, undershirts, underwear, and gloves may also be worn after weigh-in. Any player discovered changing shoulder or pant pads or shoes after weigh-in will be ejected from the game

and suspended for the remainder of the season.

- 18.1.7 Any player arriving after official weigh-in and before or after the start of the game shall be weighed in up to and including the end of half time. Players arriving after the second half begins shall not participate in that game.
- 18.2.0 It is the responsibility of the Weight Master to forward any problems with overweight players to the Commissioner as soon as possible so that follow up action can take place quickly.
- 18.3.0 The Weight Master shall monitor the overweight player during the game to ensure he does not try to enter the game. If an overweight player enters the game, by the coach's order or of his own accord, that team will forfeit the game and the coach shall appear before the Executive Board.
- 18.4.0 The Weight Master shall monitor coach and statistician badges. All coaches, if requested, shall report to the Weight Master and show his/her WFFL badge prior to the start of the game. The WFFL badges shall be worn so as to be clearly visible during the game. Weight Masters may also monitor the *10-play participation forms* during the game to be sure they are being kept properly (see 11.4.0).
- 18.5.0 ADMINISTRATIVE VARIANCE: The Executive Board may make decisions on classifications of players in special hardship cases. Appeals for an administrative variance may be made to the Commissioner or Director for forwarding to the Executive Board.
- 18.6.0 GAME DAY PLAYER PARTICIPATION
 - 18.6.1 Under normal circumstances all players shall participate in a minimum of ten plays per game. However, there are situations for which this requirement may be waived. A player who is designated as "injured" shall not participate in the game. Players who are designated as "disciplined", "sick" or "other", may play at the coach's discretion and are not required to receive the minimum 10 plays.
 - 18.6.2 At the weigh-in a fully completed *WFFL PLAYER ELIGIBILITY FORM* signed by the Director shall be submitted for each player designated as injured, disciplined, sick or otherwise unable to fully participate. A player designated as "Disciplined" must have parental/guardian or Director approval. Players without this form must receive the minimum 10 plays required. Exception: If the player is obviously sick or becomes injured, or a parent so indicates, the minimum play requirement is waived. Enforcement will be self-regulated by each association and all parents shall receive written notification of this section. Violation of this section will not result in forfeiture of games, but if the association fails to resolve the problem, disciplinary action by the Executive Board may be necessary.

19.0.0 OFFICIALS

- 19.1.0 All officials shall be certified as either "WFFL" or "UHSAA and above". All officials shall have a working knowledge of the current NFHS and WFFL rules.
- 19.2.0 Officials shall be assigned by the Arbiter. A minimum of two officials shall be assigned to Jr. Mite games. Three officials shall be assigned for all other divisions. A minimum of three (3) officials shall be assigned to all post-season games.
- 19.3.0 Association Directors should attempt to complete scheduled games even if officials do not show up. In this case if both head coaches and the Director agree, non-certified people may be recruited to officiate, and the game may be played.
- 19.4.0 Officials who are "UHSAA Varsity" certified shall receive \$40.00 per game; "UHSAA Sub-Varsity" shall receive \$35.00 per game and WFFL certified officials shall receive \$30.00 per game.

20.0.0 RULES OF THE GAME

- 20.1.0 All games shall be played in accordance with the current National Federation of State High

School Associations (NFHS) rules with the following League additions, deletions, and changes:

RULE 1: The Game, Field, Players, and Equipment

1-1-6: Field directors shall not overrule the official's decisions except in the case of the misinterpretation of League by-laws. In these situations the field director has final decision.

1-2-1: The playing field shall be roped off from end line to end line on both sides of the field and at least 5 yards from the side lines (if the playing field is bordered by a track, this requirement is waived). Spectators shall be restricted from crossing the rope or the inner edge of the track.

1-2-3f: The home team should provide benches within the team box for each team and they should be used.

1-3-1: The following game balls or equivalent shall be used: Jr. Mites/Mighty Mites-K2; Jr. Pee Wee/Pee Wee-TDJ; Jr. Midget/Midget-TDY; Bantam-TD.

1-3-5b: The chains and down marker shall be provided by the home team and operated on the home side of the field. One representative from the visiting team may assist in the operation of the chains.

1-3-6: The scoreboard clock shall be placed so as to be easily visible to the officials and both teams. The visiting team is encouraged to provide an observer timekeeper who shall be provided seating space at the timekeeper's table. The field director shall ensure that only approved personnel are allowed to be in close proximity to the timer's table so as to not distract the timer.

1-5-1a: **X-players** shall wear a clearly marked **X** on the back and both sides of the helmet.

OBL players shall wear a clearly marked **Z** on the back and both sides of the helmet.

1-5-2d: A person with a loss of limb may participate provided that the individual has a signed statement of approval from an examining physician and that the use of a prosthetic limb is no more dangerous to players than the corresponding human limb, and does not place an opponent at a disadvantage.

1-5-2e: Optional equipment such as stockings, jackets, etc. may be worn if approved by the Director. It is recommended that every team be prepared with some sort of foul weather gear.

1-5-3c: Casts, splints and braces are permissible under NFHS rules. Must be padded and have a valid physicians note approving participation.

1-6-2: No electronic communication devices of any type shall be used during a game.

RULE 2: Definitions

2-30: An "**X-player**" is a player that exceeds the maximum division weight allowed (see 12.2.0). By definition, X-player rules do not apply to the Bantam division. An "**OBL**" player is a player that exceeds the age division requirement but is allowed to participate with younger players as long as OBL weight requirements are met.

RULE 3: Periods, Time Factors and Substitutions

3-1-1 and Table 3-1: Length of quarters shall be 10 minutes for all divisions. Halftime shall be 10 minutes; after 7 minutes the timer shall sound the horn to indicate the beginning of the mandatory 3-minute warm up period.

3-1-2: During the second half, should the difference of scores reach 24 points, the "running clock rule" shall come into effect and remain in effect until the score difference is less than 24 points. When this rule is in effect the clock shall run continually during the quarter except: (1) during charged or officials' time-outs, or (2) all scoring plays by either team-in this case the clock shall stop after the score and restart on the officials ready whistle.

3-2-1: For the Jr. Mites division no free kicks shall be used. The team who elects to "receive" shall put the ball in play from their 40-yard line. After a safety the ball shall be put in play by the team scoring the two points on their opponent's 40-yard line.

3-3-1: The warning shall occur at approximately four minutes, two minutes and after each play when less than one minute remains.

3-4-3b,c : The clock shall start with the ready-for-play signal after *any* change of possession (team B is awarded a new series of downs) or when either team is awarded a new series of downs following a legal kick. EXCEPTION: during the last two minutes of the second half the timing rules shall revert to the NFHS rules.

RULE 6: Kicking the Ball

6-1-1 EXCEPTION: For the Jr. Mites division no free kicks shall be used. Refer to Rule 3-2-1 above.

RULE 7: Snapping, Handing and Passing the Ball

7-2: **X-players:** Positions at the snap: (1) all X-players shall be on their line of scrimmage and shall be in a 3 or 4-point stance; (2) defensive X players shall not be outside of the tight end or the tackle on the wide receiver side of the field, but may “shade” to the outside of these two players; (3) offensive X-players shall not be more than three positions from the snapper (i.e., must line up as a center, guard, tackle or tight end); (4) a tight end shall be within one yard of the adjacent interior lineman. (5) MIDGET division EXCEPTIONS: (a) on defense one X-player may play any position and is not required to be in a particular stance. (b) On offense no more than ONE X-player may line up in a pass-eligible position.

7-2-5b and 7-5-6a (numbering requirements by position and eligible pass receivers): DELETED.

RULE 8: Scoring Plays and Touchback

8-1-1 and 8-1-3: A successful try from the three-yard line shall score one point or from the five yard line shall score two points. The reference to place kicks is DELETED. After a touchdown is scored a member of the coaching staff of the scoring team shall notify the referee that the try will be made for one or two points. Once made, the choice cannot be changed. If the point spread is greater than 24 points, a two-point try shall not be allowed by the team ahead. Prior to a try the down marker shall indicate “1” or “2” to show the scorekeeper that the try is for 1 or 2 points, and it should be turned so that it is clearly visible to the scorekeeper.

RULE 9: Conduct of Players and Others

9-5-1i: an **X-player** or **OBL player** wearing an improperly marked helmet; this foul shall be ruled flagrant and the player shall be ejected.

9-6-5: **X-players** shall not participate in a free-kick down.

9-6-6: Each team may have a maximum of five **X-players** and five **OBL** players participate during a down. **X-players** are restricted to certain positions (see Rule 7-2 addition above). **OBL** players may play any position.

9-8-1: violation of examples “a” and “j” shall be considered flagrant and result in ejection. An ejected coach shall leave the field area.

OVERTIME PROCEDURE: If the score is tied at the end of the 4th quarter, the tie shall be resolved by the NFHS (not UHSAA) tie-breaker rules, with the following exceptions: **Overtime will be administered from the ten (10) yard line.** During regular season games, only 2 possessions per team shall be allowed after which if the score is tied the game shall be declared a tie. For post-season play the game shall continue until a winner is declared.

20.2.0 **X-player rule interpretations:**

1. Up to five X-players from each team may participate in any down except free kicks (kick-offs or kicks following a safety).
2. Formations with two X-player tight ends are permissible (but only five of the linemen may be X-players).
3. In unbalanced line formations X-players may be no more than three positions from the snapper.
4. X-player tight ends are eligible pass receivers.
5. **X-player tight ends are prohibited from directly receiving a hand-off or backwards toss/pitch.**
6. Any X-player may advance any ball that he legally possesses (e.g., pass reception, interception, fumble recovery, punt reception).
7. Midget Division Only: only one X-player may line up as a tight end, and only if there are no X-players in the backfield. One X-player may line up in the backfield provided that neither tight end is an X-player

20.3.0 **ON-FIELD COACHES:** *During the first two games of the season only,* Jr. Mite teams shall be allowed to have one coach per team on the field during the game to provide personal instruction for the players. After two games, all coaches must remain in coaching box during games. On-field coaches shall not interfere with players and shall not give instruction during a play. If the Referee directs the coach to leave the field (e.g., for inappropriate behavior, failure to follow instructions, etc.), the coach cannot be replaced by another coach.

20.4.0 **EJECTIONS:** All ejections shall be administered in accordance with the Utah High School Athletic

Association guidelines. The player ejection shall be noted on the *10-Play Participation Form* and that name shall be red lined for the suspended game. The Director over that team shall notify the Commissioner within 2 days for appropriate follow up. A coach or player ejected from a game shall be ineligible to participate in the next game. A second ejection during the same season shall result in the coach or player being removed from the team for the remainder of that season.

21.0.0 MINI BOWL QUALIFICATION

21.1.0 Except for the Jr. Mite division, four teams from each region in each division (excl. Bantams) shall advance to the post-season playoffs. For each division, the team compiling the best win-loss record in *region* competition* shall be declared region champion and enter the playoffs as the region # 1 seed. If the two top teams have identical records, the winner of the head to head competition shall be the # 1 seed and the loser shall be the #2 seed. If there was no head to head game, a playoff format will be determined by the Executive Board. If three or more top teams have the same record, and head to head competition is tied, playoff format shall be determined by the Executive Board. If the first place team is seed #1 uncontested, and two or more second-place teams are tied for the # 2 seed, the same format as above shall be used. Mid-week and play-in games will only be used to determine playoff eligibility, and will never be used to determine seeding if all participating teams have already qualified for the playoffs. Changes in this format, based on ties or anomalies shall be decided by the Executive Board. *NOTE: Only region games count toward playoff determination. No team shall be penalized when determining won-loss records because of unequally scheduled region games (e.g., byes or cancelled games that are unable to be made up). Every effort shall be made to complete cancelled games that have an effect on post-season qualification.

21.2.0 MINI BOWL PLAYOFF PROCEDURES: The Mini-Bowl playoffs shall proceed as per the brackets in Addendum C. First and second round of games shall be played at the site of the highest seed. Semi-finals shall be played at neutral sites determined by the Executive Board. Division games shall played on each field at the same times when possible. The highest seeded team shall be the home team. If both teams are seeded the same, home team shall be determined by the North/South rotation as indicated in Addendum D. The Mini-Bowl championship game for each division shall be held at a site determined by the Executive Board. League Officers shall administer the games. An admission charge shall be imposed to offset bowl game expenses.

21.3.0 AWARDS: The Bowl champions and runner-up teams will be awarded individual trophies/plaques from the League. Other awards may be given at the discretion of the individual Directors.

22.0.0 STANDARDS OF CONDUCT

22.0.1 The standards of conduct in this section and the related penalties are designed to maintain a fair and equitable environment. There are a few individuals involved with any program for which the concept of fairness and honesty are foreign. These standards apply to everyone involved in the WFFL: players, coaches, parents, spectators, and fans. :

22.1.0 Any infraction of the by-laws, rules, policies and procedures contained in this document may cause for forfeiture of game or games, probation and/or suspension of players, coaches, teams, or Directors.

22.2.0 Any team, coach, player, or other member of the League participating in any capacity may be placed on probation, suspended, or expelled for a period of time as determined by the Executive Board if they are found to have committed any type of unsportsmanlike act.

22.3.0 SCOUTING in any manner, including video recording, of an opponent's practice session is strictly prohibited. Persons violating this section who are in any way affiliated with any other team may subject that other team, coach or player to serious punitive action (see 22.1.0). Scouting and video recording of league games is permissible including film exchange among coaches.

22.4.0 No WFFL-affiliated person:
a. shall strike or make inappropriate contact with another individual.
b. shall allow or encourage an ineligible, uncertified or otherwise unqualified individual to

participate in league activities.

c. shall verbally encourage any player to intentionally inflict physical harm on another player, use profane or abusive language, or use gestures that are derogatory to other teams or associations.

22.5.0 COACH'S OFFENSES:

a. Running-up the score - probation at a minimum; suspension if the conduct is found to have been intentional; and dismissal in the case of a repetitive pattern (malice).

b. Endangerment of Juveniles - suspension for 1 year up to permanent suspension

c. Teaching prohibited or illegal techniques - suspension for 1 year up to permanent suspension.

d. Fighting - suspension for 1 year up to permanent suspension.

e. Cheating - suspension for 1 year; second offense up to permanent suspension.

f. Threats - suspension for 1 year; second offense up to permanent suspension.

g. Lack of cooperation/obstruction - suspension until compliance is achieved, with probation for the remainder of the season.

h. Violation of 10-play rule - 1st violation: probation; 2nd violation; suspension of the head coach for 1 game; 3rd violation: suspension of the head coach for the remainder of the season.

Note: A player who is denied the required minimum number of plays shall start the next game and play a minimum of 20 plays in that game. The failure of a convicted coach to comply with this provision will be deemed a second or third violation.

i. Recruiting out of district or having illegal players on a team (either during practices or games), falsifying a player participation form or residency to add illegal players, whether the illegal players have actually played in a game or not, these actions shall constitute having illegal players on a team.

Penalty - a minimum suspension of one year; the convicted coach shall remain on probation the following year, and shall not be a head coach while on probationary status.

j. Practicing on a designated No-Practice-Night - forfeiture of the game that follows the day that the illegal practice occurred.

23.0.0 SOCIAL FUNCTIONS: The league encourages sponsorship of pep clubs, award banquets, parent participation, game concessions, or other activities which build and aid the league or teams in a constructive way.

24.0.0 CONCUSSION POLICY

Role of the contest official in administering the rule:

- Officials are to review and know the signs, symptoms and behaviors consistent with a concussion.
- Officials are to direct the removal a player who demonstrates signs, symptoms or behaviors consistent with concussion from the contest according the rules and protocol regarding injured contestants for the specific sport.
- Officials have no other role in the process. The official does not need to receive clearance for an player to re-enter the contest.

Role of Association Director in administering the rule:

• All coaches, athletic trainers, and administrative personnel are required to complete a course dealing with concussion prior to working with student/athletes. The course *Concussion in Sport* is available free of charge at www.nfhslearn.com satisfies this requirement. Association Director will ensure compliance.

• A player who has demonstrated signs, symptoms or behaviors consistent with concussion shall be removed immediately from the contest or practice and shall not return to play or practice until cleared by an appropriate health-care professional. The player and their parent/guardian shall be provided with the *"Post Concussion Instructions and Return to Play Clearance Form"*.

Appropriate health-care professional:

• An appropriate health-care professional is one who is trained in the management of concussion and who: is licensed under Utah Code, Title 58, Division of Occupational and Professional Licensing Act; and may evaluate and manage a concussion within the health care provider's scope of practice; and has, within three years, successfully completed a continuing education course in the evaluation and management of concussion.

ADDENDUM A: REGION COMPOSITION:

REGION # 1

Farmington
Kaysville
Layton
Clearfield
Syracuse

REGION # 2

Clinton
West Point
Wash. Terrace
So. Ogden
Morgan
No. Summit
South Weber

REGION # 3

Ogden Valley
Ogden City
Plain City
No. Ogden
Ogden
Ben Lomond
West Haven
Roy
Ogden School District

REGION # 4

Sky View
Logan
Mtn. Crest
Brigham City
Bear River

NOTE: From time to time it may be necessary to move teams from one region to another in order to rebalance region composition. The Executive Board shall make this determination after registration is completed.

ADDENDUM B: DISTRICT BOUNDARIES

BEN LOMOND: Everything North of the Ogden River (including North side of the River) within the Ogden City Boundaries.

NORTH OGDEN: All of North Ogden and Pleasant View City boundaries, **plus Weber High School boundary within Harrisville city limits.**

OGDEN VALLEY: All of Eden, Liberty, Greenhill Co. Estates, Evergreen & Sunridge Estates, Idlewild Townsite, Hermitage, Wildwood and Huntsville City boundaries, including Ogden Canyon to the mouth of Ogden Canyon.

OGDEN: Everything South of the Ogden River (including South Side of River) within the Ogden City Boundaries.

SOUTH OGDEN: All of South Ogden City, Uintah and Uintah Highlands boundaries.

WASH. TERRACE: All of Washington Terrace and Riverdale city boundaries.

BEAR RIVER: All of Plymouth, Deweyville, Fielding, Elwood, Garland, Beaver Dam, Tremonton, Thatcher, Bothwell, Portage, Riverside, Collinston, Penrose, Snowville, Park Valley, Grouse Creek and Howel City boundaries, including Malad and Stone, ID.

BRIGHAM CITY: All of Bear River City, Honeyville, Corinne, Brigham City, Mantua, Perry and Willard City boundaries.

LOGAN: All of Logan City boundaries.

MOUNTAIN CREST: All of Petersborough, Mendon, Wellsville, College Ward, Young Ward, Mt. Sterling, Hyrum, Avon, Paradise, Millville, Nibley, Providence and River Heights City boundaries.

SKY VIEW: All of North Logan, Hyde Park, Smithfield, Almalga, Richmond, Cove, Lewiston, Cornish, Clarkston, Trenton, Newton, Cache Junction and Benson City boundaries, including Franklin County, ID.

CLEARFIELD: All of Clearfield city and H.A.F.B. base housing boundaries.

FARMINGTON: All of Farmington city boundaries and South to the Davis County border.

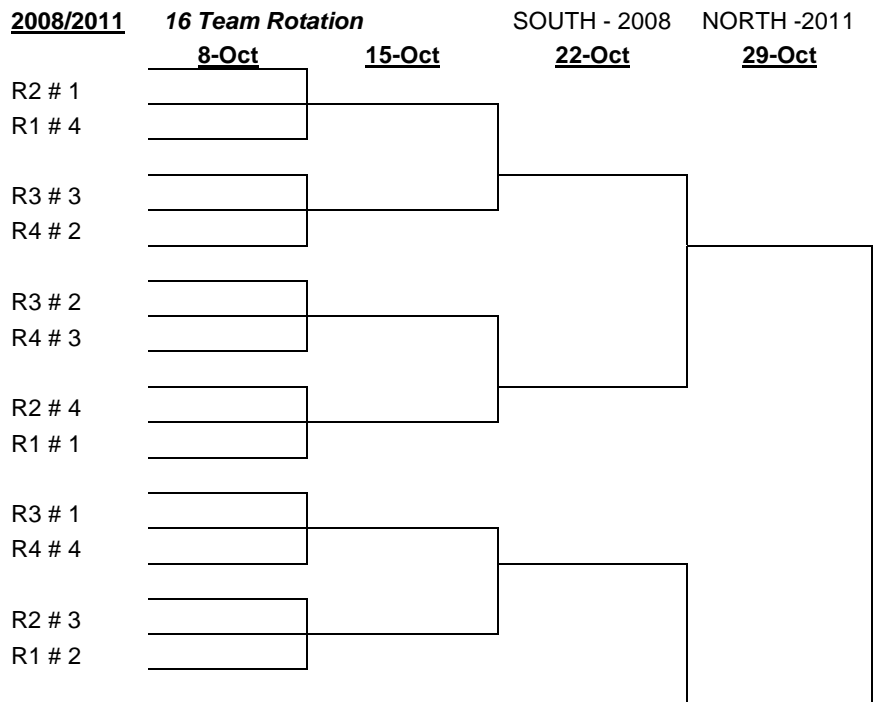
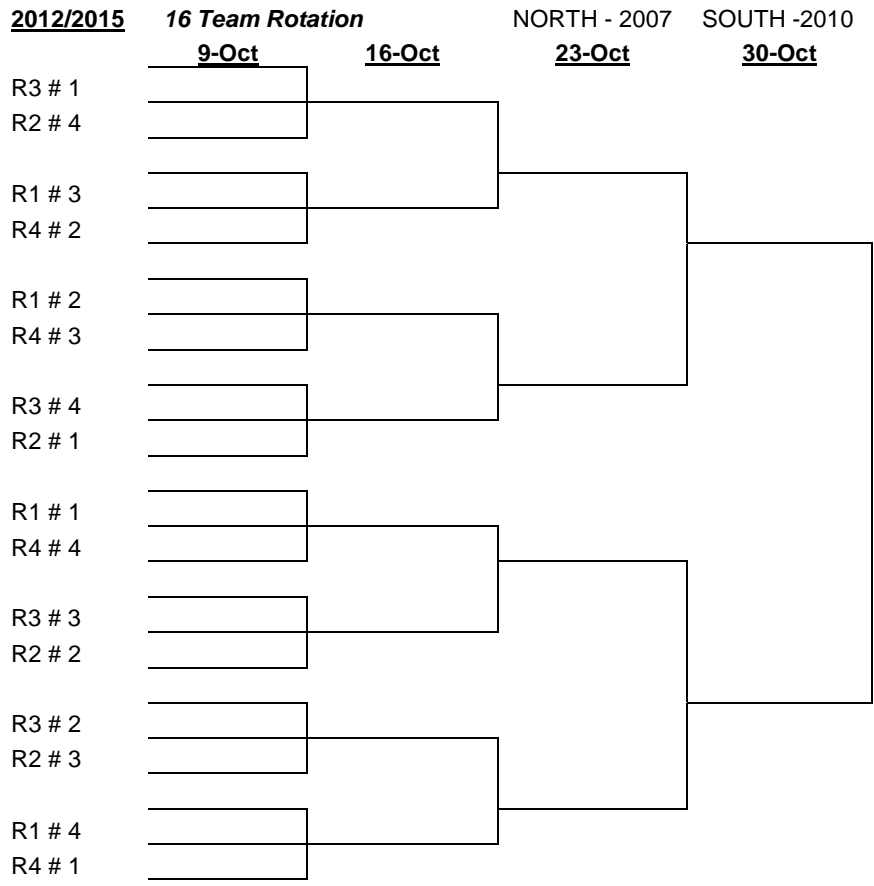
KAYSVILLE: All of Kaysville and Fruit Heights city boundaries.

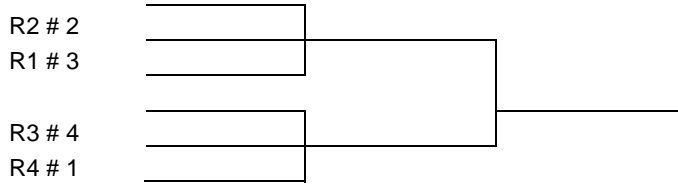
LAYTON: All of Layton city boundaries.

WEST POINT: All of West Point city boundaries.

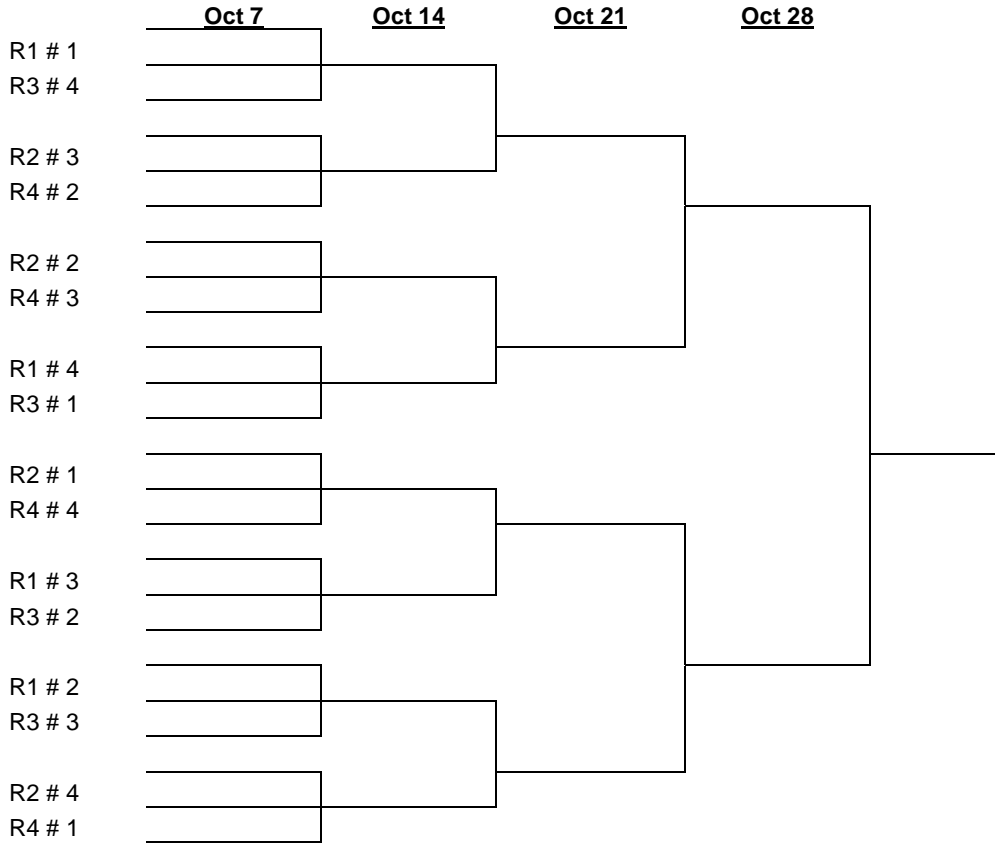
- MORGAN: All of Morgan County boundaries (Morgan, Como Springs, Littleton, Milton, Stoddard, Richville, Porterville, Whites Crossing, Taggart, Croydon, Devils Slide, Mountain Green, Peterson, Enterprise).
- NORTH SUMMIT: All of North Summit County boundaries (Henefer, Echo, Coalville, Hoytsville and Upton city boundaries).
- PLAIN CITY: All of Plain City, Farr West, Marriott/Slaterville, Warren city boundaries, **plus Harrisville city boundaries excluding Weber High School boundary**. Also parts of West Warren and West Weber South until the North side of State Rd 39.
- ROY: All of Roy city boundaries and the part of Hooper city boundaries East of 5100 west, including the East side of that boundary, excluding 5100 West South to 5850 S. then East to 4950 W. then South to the Davis County Border.
- CLINTON: All of Clinton and Sunset city boundaries.
- SYRACUSE: All of Syracuse city boundaries.
- WEST HAVEN: All of West Haven and Taylor city boundaries, parts of West Warren and West Weber North until the South side of State Road 39. All of Hooper city boundaries except East of 5100 W., including the East side of that boundary (includes unincorporated Hooper/Davis County), plus 5100 West South to 5850 S. then East to 4950 W. then South to the Davis County Border.
- SOUTH WEBER: All of South Weber city boundaries.
- OGDEN SCHOOL DISTRICT: Varies by school boundary.

ADDENDUM C: MIMI BOWL PLAYOFF BRACKETS based on *three* year rotation with Home Team (North/South) based on *two* year rotation. Note: Bracket illustrations are based upon a 16 team playoff format. Playoff brackets will be determined by the Executive Board.

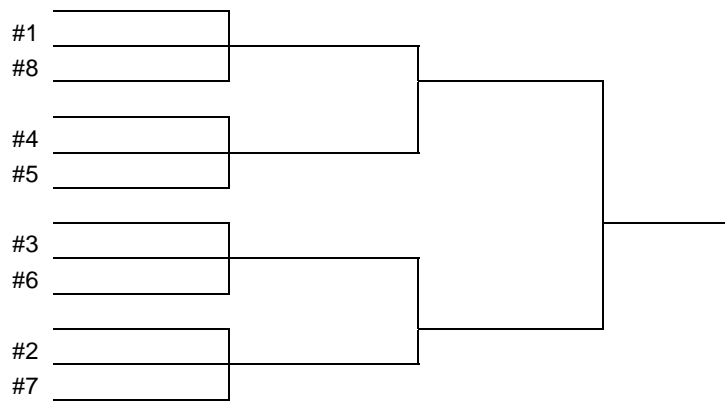




2009/2012 16 Team Rotation NORTH - 2009 SOUTH -2012



BANTAMS 15-Oct 22-Oct 29-Oct



This will vary depending on the number of teams registered.

ADDENDUM D: associations in order of furthest North to South:
NORTH

Sky View
 Logan
 Bear River
 Mountain Crest
 Brigham
 North Ogden
 Ogden Valley
 Plain City
 Ben Lomond
 Ogden School District
 Highland
 Mound Fort
 Mount Ogden
 Ogden
 West Haven
 Roy
 Washington Terrace
 South Ogden
 South Weber
 North Summit
 Morgan
 Clinton
 West Point
 Clearfield
 Syracuse
 Layton
 Kaysville
 Farmington
SOUTH

ADDENDUM E: ASSOCIATION COLORS

<u>Association</u>	<u>Colors</u> (First color is primary jersey color)
Bear River	Red and White
Ben Lomond	Scarlet with White Stripes
Brigham City	Purple and White
Clearfield	Green and Vegas Gold
Clinton	White and Royal Blue
Farmington	Black and Gold
Kaysville	White with Vegas Gold and Brown
Layton	Silver with Navy Blue Numbers and White
Logan	White with Crimson Numbers and Gold Trim

Morgan	Maroon and White
Mt. Crest	Navy and Orange with White
North Summit	Black and Purple
North Ogden	Red and Black
Ogden Valley	Black and Red
Ogden	White and Orange with Black Trim
Ogden School District	Varies by school colors
Plain City	Royal Blue with White Numbers
Roy	White with Black Numbers
Sky View	Gold with Royal Blue Stripes
South Ogden	Red and White
South Weber	Maroon and Silver
Syracuse	Vegas Gold and Black
Wash. Terrace	Navy Blue with Gold Pants and Numbers
West Point	Black with White numbers & Red trim
West Haven	Maroon and Black

ADDENDUM F: SPECTATOR SUPPORT ITEMS.

Only those items marked YES shall be allowed as spectator support items at WFFL sponsored events. Sportsmanlike vocal cheering and support is encouraged. Unsportsmanlike behavior shall not be tolerated.

ITEM	ALLOWED	STIPULATIONS
Balloons	YES	Must be kept outside the restraining ropes.
Banners	YES	Must be positive and welcoming to both teams. No unsportsmanlike comments or designs.
Corporate Sponsor Signs	YES	
Hand held signs of any size	YES	Must be positive and welcoming to both teams. No unsportsmanlike comments or designs
Confetti/Shredded paper	NO	
Laser light pointer	NO	

Miniature sports balls thrown to fans	YES	Must be kept off the playing field.
Megaphones (non-electric)	YES	Non-electric, hand held.
Artificial noise makers, (horns, cowbells, bells, buzzers, clickers)	YES	Small air horns are acceptable. Large air horns are not permitted.
Whistles	NO	
Decorated shirts	YES	Unless obscene or vulgar
Paper banners for team to run through	YES	Must be positive and welcoming to both teams. No unsportsmanlike comments or designs
Pom-Poms, shakers, spirit towels	YES	
Recorded music over PA system	YES	With approval of the home field Director. Music must be free of obscene or vulgar language.
Large air horns/Sirens	NO	
Cannons/muskets/guns	NO	